

# Using Emacs for Javascript development

When I started into web development at work, I took the chance to do the work with Emacs, because different from Java, there are no [ultimate tools](#) that offer reliable capabilities that are required for work but are not provided sufficiently well in Emacs.

I build on [js2-mode](#), [js2-refactor-mode](#), [company-mode](#), and [dumb-jump](#).

For a basic setup, see [Setting up Emacs for JavaScript \(part 1 and part 2\)](#).

However we're using a nice advanced Javascript environment that provides fledging features that are not yet in [js2-mode](#), so I need some adaptations.

## Inhaltsverzeichnis

### private class fields

[Private class fields](#) are currently in stage 3. I added an [issue](#) and a [pull-request](#) to support them in [js2-mode](#), but since they are not yet in the final specification, these won't be pulled.

Therefore I patch them in using `advice-add`.

---

```
(advice-add #'js2-identifier-start-p
            :after-until
            (lambda (c) (eq c ?#)))
```

---

There are warnings about undeclared private class fields (since it does not catch their definition), but no errors.

### customElements

I also add `customElements` as defined externs:

---

```
(js2-global-externs '("customElements"))
```

---

## Final setup with use-package

This is the Javascript-related part of my work-setup for Emacs. I extracted it from my `init.el`, but it still might be missing parts.

---

```
(use-package js2-mode :ensure t :defer 20
  :mode
  (("\\.js\\'" . js2-mode))
  :custom
  (js2-include-node-externs t)
  (js2-global-externs '("customElements"))
  (js2-highlight-level 3)
  (js2r-prefer-let-over-var t)
  (js2r-preferred-quote-type 2)
  (js-indent-align-list-continuation t)
  (global-auto-highlight-symbol-mode t)
  :config
  (setq js-indent-level 2)
  ;; patch in basic private field support
  (advice-add #'js2-identifier-start-p
    :after-until
    (lambda (c) (eq c ?#))))

(use-package projectile :ensure t :defer 1
  :config
  (projectile-mode)
  :config
  (define-key projectile-mode-map (kbd "C-c p") 'projectile-command-map)
  (bind-key "C-c p s" 'projectile-ripgrep)
  (setq projectile-sort-order 'modification-time))

(use-package which-key :ensure t
  :config
  (which-key-mode))

(use-package company :ensure t :defer 20
  ;; This is not perfect yet. It completes too quickly outside
  ;; programming modes, but while programming it is just right.
  :custom
  (company-idle-delay 0.1)
  (global-company-mode t)
  ;; otherwise this throws lots of errors on completion errors
  (debug-on-error nil)
  :config
```

```

(define-key company-active-map (kbd "TAB")
  → 'company-complete-selection)
(define-key company-active-map (kbd "<tab>")
  → 'company-complete-selection)
(define-key company-active-map [return] 'company-complete-selection)
(define-key company-active-map (kbd "RET")
  → 'company-complete-selection)
;; auto-complete compatibility
(defun my-company-visible-and-explicit-action-p ()
  (and (company-tooltip-visible-p)
        (company-explicit-action-p)))
(defun company-ac-setup ()
  "Sets up `company-mode' to behave similarly to
  → `auto-complete-mode'."
  (setq company-require-match nil)
  (setq company-auto-complete
        → #'my-company-visible-and-explicit-action-p)
  (setq company-frontends
        '(company-echo-metadata-frontend
          company-pseudo-tooltip-unless-just-one-frontend-with-delay
          company-preview-frontend))
  (define-key company-active-map [tab]
    'company-select-next-if-tooltip-visible-or-complete-selection)
  → action)
  (define-key company-active-map (kbd "TAB")
    'company-select-next-if-tooltip-visible-or-complete-selection)
  → action))

(company-ac-setup)
(add-hook 'js2-mode-hook (lambda () (company-mode))))

(use-package company-quickhelp :ensure t :defer 30
  :config
  (company-quickhelp-mode t))

(use-package dumb-jump :ensure t :defer 10
  :custom
  (dumb-jump-rg-search-args '())
  :config
  (defun jump-to-mouse-position (event &optional promote-to-region)
    (interactive "e\np")
    (mouse-set-point event promote-to-region)
    (dumb-jump-go))
  (global-unset-key [C-down-mouse-1]))

```

```

(define-key global-map [C-mouse-1] 'jump-to-mouse-position))

;; Highlight TODO, FIXME, ... in any programming mode
(require 'fic-mode)
(add-hook 'prog-mode-hook 'fic-mode)

(use-package flymake-eslint :ensure t :defer 10
  :custom
  ;; add glasses-mode to bolden capitals in CamelCase here. Could also
  ;; be done elsewhere.
  (glasses-face (quote bold))
  (glasses-original-separator "")
  (glasses-separate-capital-groups t)
  (glasses-separate-parentheses-p nil)
  (glasses-separator "")
  :config
  (add-hook 'js-mode-hook
    (lambda ()
      (flymake-eslint-enable)
      (flymake-mode -1)
      (flycheck-mode 1)
      (glasses-mode 1)))
  (add-hook 'js2-mode-hook
    (lambda ()
      (flymake-eslint-enable)
      (flymake-mode -1)
      (flycheck-mode 1)
      (glasses-mode 1)))
  (custom-set-variables
    '(help-at-pt-timer-delay 0.3)
    '(help-at-pt-display-when-idle '(flymake-overlay))))
(use-package flymake-diagnostic-at-point :ensure t :defer 20
  :config
  (flymake-diagnostic-at-point-mode t))

(use-package tern :ensure t :defer 30
  :if (locate-file "tern" exec-path)
  :hook (js2-mode . tern-mode))
(use-package json-mode :ensure t :defer 20
  :custom
  (json-reformat:indent-width 2)
  :mode (("\\.bowerrc$" . json-mode)
        ("\\.jshintrc$" . json-mode)
        ("\\.json_schema$" . json-mode))

```

```

        ("\\.json\\" . json-mode))
:bind (:package json-mode-map
       :map json-mode-map
       ("C-c <tab>" . json-mode-beautify)))

(use-package company-tern :ensure t :defer 30
 :config
 (add-to-list 'company-backends 'company-tern)
 (define-key tern-mode-keymap (kbd "M-.") nil)
 (define-key tern-mode-keymap (kbd "M-,") nil))

(use-package js2-refactor :ensure t :defer 30
 :config
 (add-hook 'js2-mode-hook #'js2-refactor-mode)
 (js2r-add-keybindings-with-prefix "C-c C-m"))
;; context menu for keybindings
(use-package discover :ensure t :defer 30
 :config
 (global-discover-mode 1))

;; ido-preview
(use-package ido-preview ;; no need to ensure: it is part of emacs
 :config
 (add-hook 'ido-setup-hook
           (lambda()
             (define-key ido-completion-map (kbd "C-M-p")
              (lookup-key ido-completion-map (kbd "C-p")))
             (define-key ido-completion-map (kbd "C-M-n")
              (lookup-key ido-completion-map (kbd "C-n")))
             (define-key ido-completion-map (kbd "C-p")
              'ido-preview-backward)
             (define-key ido-completion-map (kbd "C-n")
              'ido-preview-forward)))
 (defun rebuild-resources (folder)
  "Rebuild resources and generate code in the to-be-selected module."
  (interactive
   (progn
    (list (ido-read-directory-name
           "Select module: " "~/Cadenza/cadenza-master/cadenza")))
   ))
 (async-shell-command (concat "bash -i -c 'cd " folder
                              "; source ~/.bashrc; cd "
                              folder
                              "; Xvfb :3 -screen 0 1024x768x16 & "

```

```

        "time DISPLAY=:3 "
        "LD_LIBRARY_PATH=$HOME/.guix-profile/lib
        ↪ ib
        ↪ "
        "mvn11 generate-sources
        ↪ process-resources "
        "install validate -DskipTests=true'"))))

:custom
(ido-buffer-disable-smart-matches nil)
(ido-cr+-auto-update-blacklist t)
(ido-cr+-function-whitelist nil)
(ido-cr+-max-items 30000)
(ido-cr+-replace-completely nil)
(ido-enable-dot-prefix t)
(ido-enable-flex-matching t)
(ido-everywhere t)
(ido-max-work-file-list 10)
(ido-mode (quote both) nil (ido))
(ido-ubiquitous-mode t)
(ido-use-filename-at-point (quote guess))
(ido-use-url-at-point t))

(use-package tabbar :ensure t)

(use-package rainbow-identifiers :ensure t
 :config
 (defun rainbow-identifiers--bolden-faces ()
  (dotimes (i 15) ;; TODO: use number of faces as customized
   (face-remap-add-relative
    (intern
     (format
      "rainbow-identifiers-identifier-%d" (1+ i)))
     :weight 'bold)))
 (add-hook 'rainbow-identifiers-mode-hook
  'rainbow-identifiers--bolden-faces)
 (rainbow-identifiers--bolden-faces))

```

---

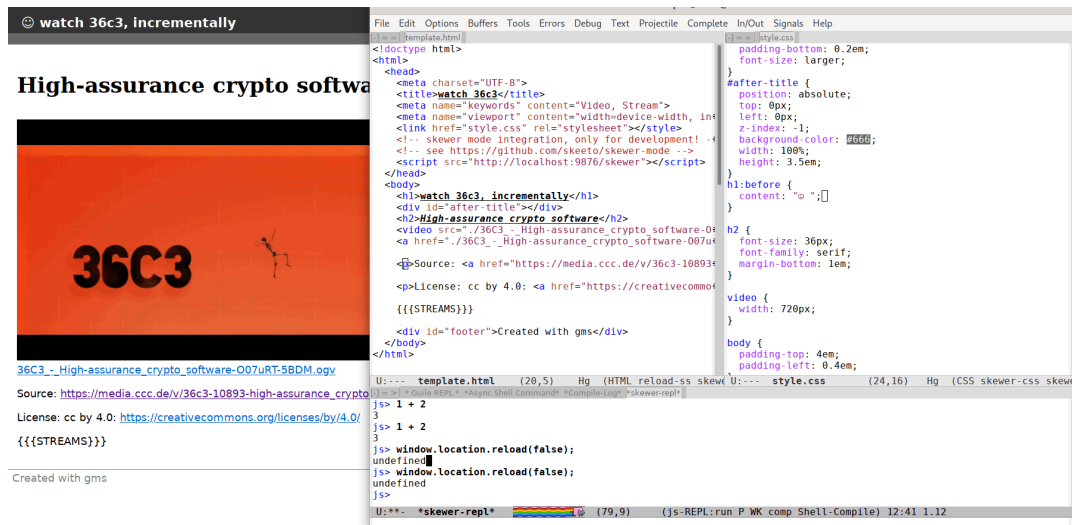
# skewer-mode

For quick prototypes [skewer-mode](#) is pretty nice.

You can reload specific CSS rules and HTML tags with `C-M-x` and you have a live REPL, so you can tell the browser to reload the whole page from Emacs when needed.

Setup is simple: Just run `M-x run-skewer` to launch the server and then `M-x skewer-repl` to get the REPL for live javascript invocation. The REPL is still a bit brittle — I need to reload the website when it breaks — but updating changed parts of the site in the live browser-tab is beautiful.

And it already works really well for CSS development: Just hit `C-M-x` inside the script tag you just changed to update the style in the browser.



*(click for full size)*

As you see in the screenshot, I used `M-x customize-variable http-port` to change the skewer port to 9876, because port 8080 interfered with too many other services.